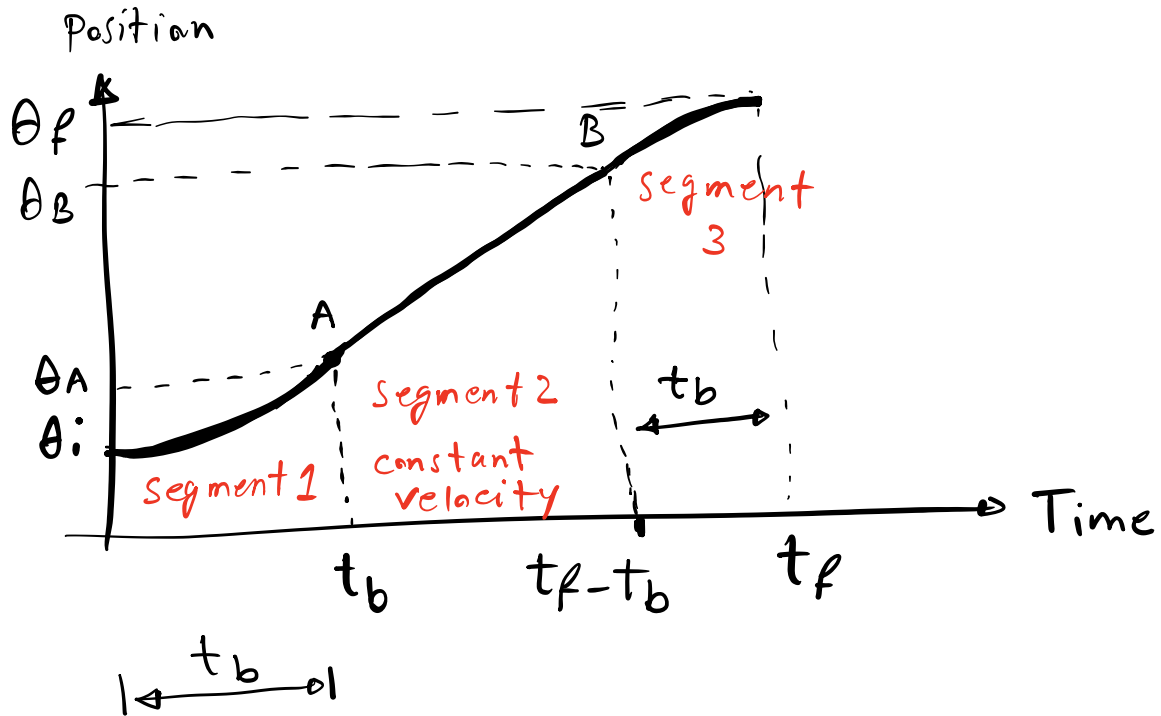


linear segments with parabolic
Blends (section 5.5.3 Book)



Segment 1:

$$\theta(t) = c_0 + c_1 t + \frac{1}{2} c_2 t^2$$

$$\dot{\theta}(t) = c_1 + c_2 t$$

$$\ddot{\theta}(t) = c_2$$

Substituting the boundary conditions:

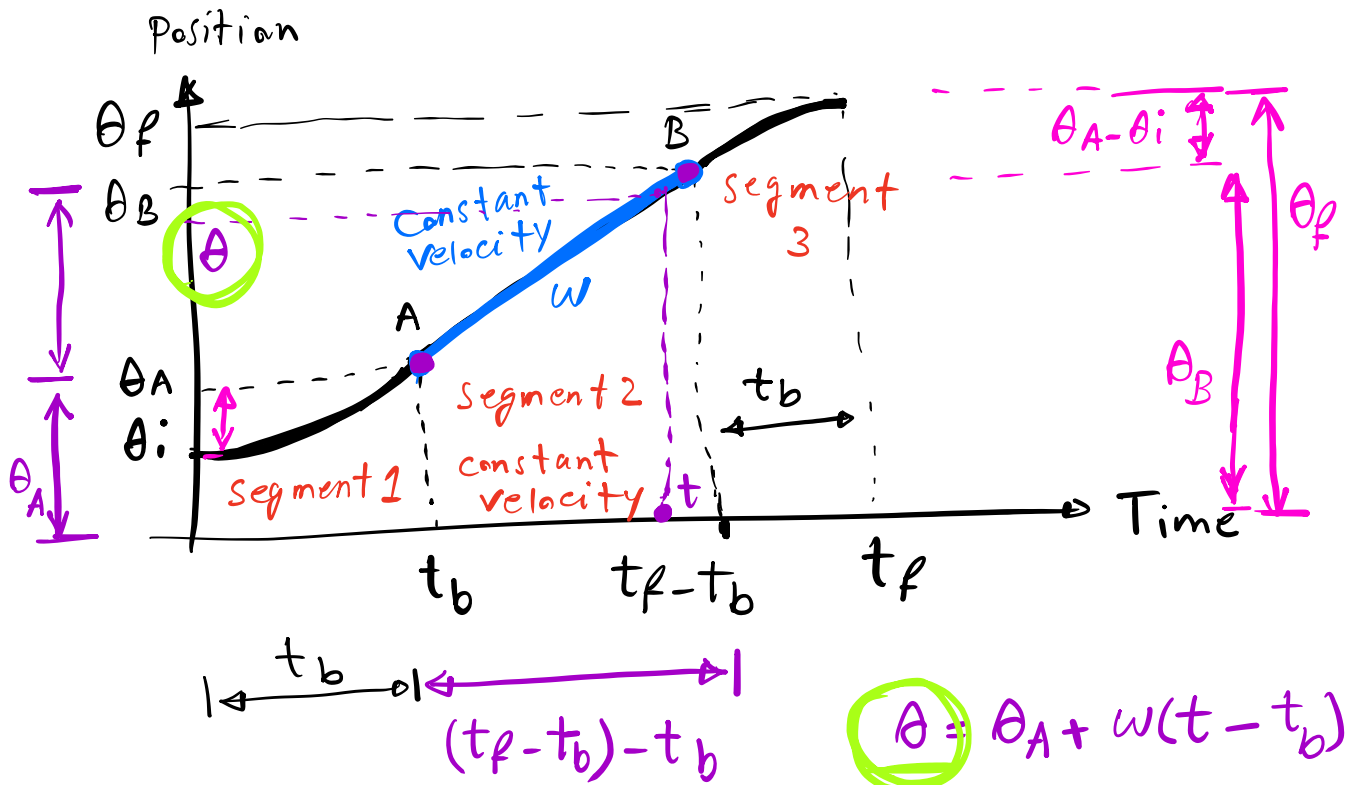
$$\begin{aligned} \theta(t=0) &= \theta_i = c_0 \\ \dot{\theta}(t=0) &= 0 = c_1 \\ \ddot{\theta}(t) &= c_2 \end{aligned} \quad \rightarrow \quad \left\{ \begin{array}{l} c_0 = \theta_i \\ c_1 = 0 \\ c_2 = \ddot{\theta} \end{array} \right.$$

This will result in parabolic segment in the form:

$$\theta(t) = \theta_i + \frac{1}{2} c_2 t^2$$

$$\dot{\theta}(t) = c_2 t$$

$$\ddot{\theta}(t) = c_2$$



Segment 2:

$$\theta_A = \theta_i + \frac{1}{2} c_2 t_b^2$$

$$\dot{\theta}_A = c_2 t_b = w \quad \rightarrow \quad c_2 = \frac{w}{t_b}$$

$$\theta_B = \theta_A + w[(t_f - t_b) - t_b]$$

$$= \theta_A + w[t_f - 2t_b]$$

$$\dot{\theta}_B = \dot{\theta}_A = w$$

$$\theta_f = \theta_B + (\theta_A - \theta_i)$$

$$\dot{\theta}_f = 0$$

The necessary blending time t_b can be found from Equation above

$$c_2 = \frac{w}{t_b}$$

$$\left. \begin{array}{l} \theta_f = \theta_B + (\theta_A - \theta_i) \\ \theta_B = \theta_A + w [t_f - 2t_b] \\ \theta_A = \theta_i + \frac{1}{2} c_2 t_b^2 \end{array} \right\} \text{From above}$$

$$\theta_f = \theta_i + c_2 t_b^2 + w (t_f - 2t_b)$$

$$\theta_f = \theta_i + \left(\frac{w}{t_b}\right) t_b^2 + w(t_f - 2t_b)$$

We can calculate the blending time:

$$t_b = \frac{\theta_i - \theta_f + w t_f}{w}$$

The maximum velocity is when $t_b = \frac{t_f}{2}$

$$\frac{t_f}{2} = \frac{\theta_i - \theta_f + w t_f}{w}$$

$$w t_f \left(\frac{1}{2} - 1\right) = \theta_i - \theta_f$$

$$w_{\max} = \frac{2(\theta_f - \theta_i)}{t_f}$$

The final segment:

$$\theta(t) = \theta_f - \frac{1}{2} c_2 (t_f - t)^2 \quad c_2 = \frac{\omega}{t_b}$$

$$\left\{ \begin{array}{l} \theta(t) = \theta_f - \frac{\omega}{2t_b} (t_f - t)^2 \\ \dot{\theta}(t) = \frac{\omega}{t_b} (t_f - t) \\ \ddot{\theta}(t) = -\frac{\omega}{t_b} \end{array} \right.$$

Example (5.4 Book)

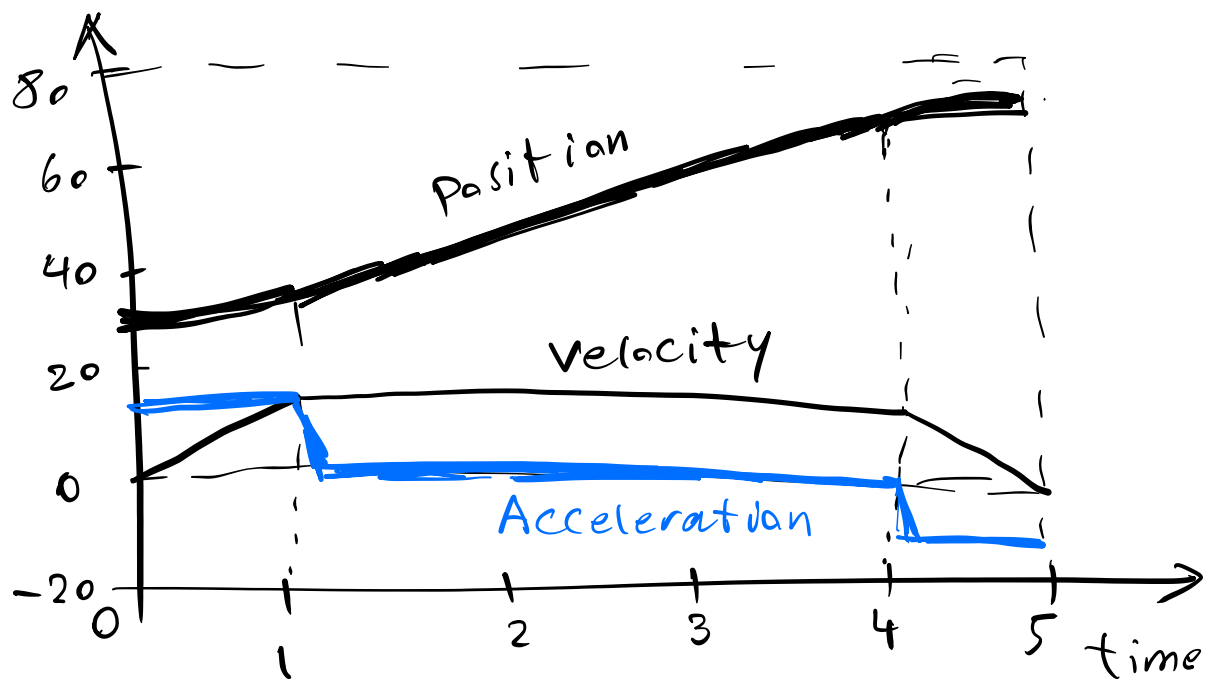
Joint 1 of the 6-axis robot of Example 5.1 is to go from initial angle of $\theta_i = 30^\circ$ to the final angle of $\theta_f = 70^\circ$ in 5 seconds, with a cruising velocity of $\omega_1 = 10^\circ/\text{sec}$.

Find the necessary time for blending and plot the joint positions, velocities, and accelerations:

From Equations (5.10) through (5.12), (5.15) and (5.16) we have:

$$t_b = \frac{\theta_i - \theta_f + \omega_1 t_f}{\omega_1} = \frac{30 - 70 + 10(5)}{10} = 1 \text{ sec}$$

For $\theta = \theta_i$ to θ_A	For $\theta = \theta_A$ to θ_B	For $\theta = \theta_B$ to t_f
$\begin{cases} \theta = 30 + 5t^2 \\ \dot{\theta} = 10t \\ \ddot{\theta} = 10 \end{cases}$	$\begin{cases} \theta = \theta_A + 10(t-1) \\ \dot{\theta} = 10 \\ \ddot{\theta} = 0 \end{cases}$	$\begin{cases} \theta = 70 - 5(5-t)^2 \\ \dot{\theta} = 10(5-t) \\ \ddot{\theta} = -10 \end{cases}$



Linear segments with parabolic
Blends and via points (5.5.4)

Higher-order trajectories (5.5.5)

In addition to the initial and final
points, other via points can be
specified to match the desired
positions.

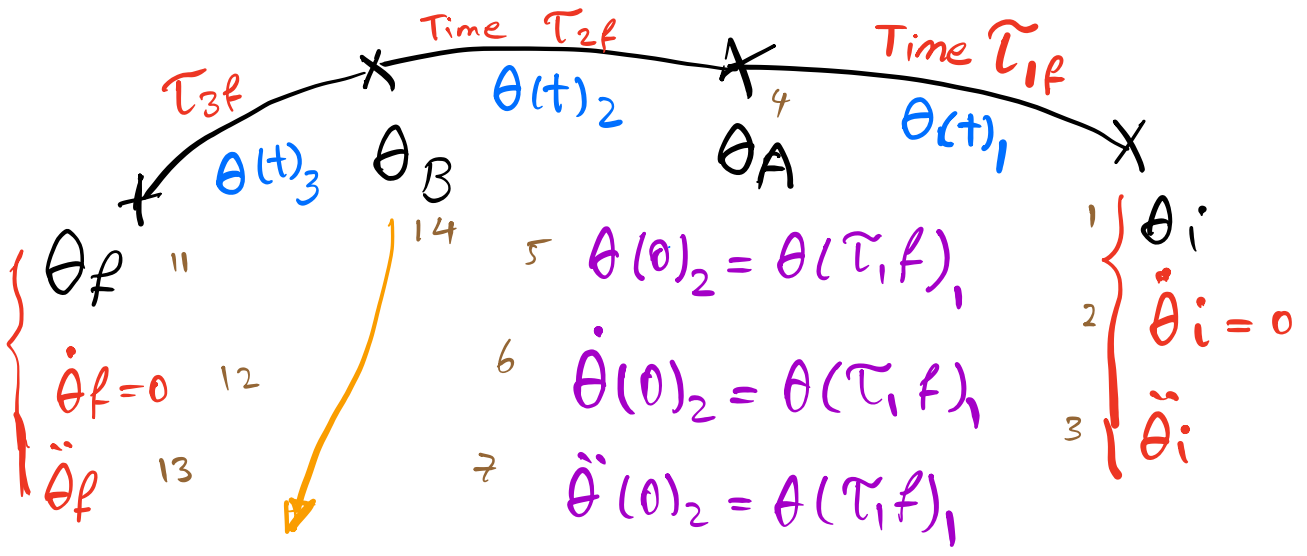
$$\theta(t) = c_0 + c_1 t + c_2 t^2 + \dots + c_{n-1} t^{n-1} + c_n t^n$$

But not practical because very computationally intensive.

The alternative is to use combination of lower-order polynomials for different segments of the trajectory and blend them together to satisfy all required boundary conditions, including 4-3-4 trajectory, or 3-5-3 trajectory,

For the 4-3-4 trajectory:

$$\left\{ \begin{array}{l} \theta(t)_1 = a_0 + a_1 t + a_2 t^2 + a_3 t^3 + a_4 t^4 \\ \theta(t)_2 = b_0 + b_1 t + b_2 t^2 + b_3 t^3 \\ \theta(t)_3 = c_0 + c_1 t + c_2 t^2 + c_3 t^3 + c_4 t^4 \end{array} \right.$$



8 $\theta(0)_3 = \theta(\tau_{2f})_2$
 9 $\dot{\theta}(0)_3 = \dot{\theta}(\tau_{2f})_2$
 10 $\ddot{\theta}(0)_3 = \ddot{\theta}(\tau_{2f})_2$

See page 192